

## Experiences

### Duty Manager

08/2021 – Ongoing

Supamart IGA

Responsible for maintaining high store standards and ensuring business operations are seamless.

My role includes:

- Receiving and organising stock
- Preparing and maintaining store facilities
- Providing guidance to all store departments
- Managing enquiries

### Scheduling Assistant

09/2020 – 10/2021

Mr Grout

Handled customer interactions and evaluated project requirements to coordinate tile and grout repair jobs for a team of twelve technicians.

My role entailed:

- Providing timely assistance to customers and staff
- Assigning jobs to appropriately skilled technicians
- Consolidating sales data

## Qualifications

### Bachelor of Computer Science

03/2025 – Ongoing

Western Sydney University

### Adv Diploma of Game Development

02/2022 – 03/2024

Academy of Interactive Entertainment (AIE)

### Cert III in Business Administration

01/2019 – 01/2020

TAFE NSW

# Timothy Hurley

### Website

[www.TimothyHurley.com](http://www.TimothyHurley.com)

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## Skills

Game development in Unity and Unreal Engine ◦ Scripting in C# ◦ Figma ◦ Microsoft 365 apps ◦ Problem solving ◦ Communicating with purpose

## Achievements

### Most Impressive Game Project

AIE

We showcased our game, System Override, at 2023's Oz Comic-Con, PAX Aus, and South by Southwest Sydney.

## Interests

Puzzles and strategy games ◦ Doting on animals ◦ Playing team sports